



Inspiration came from the scene in Vegas Vacation where Clark and Cousin Eddie go to that odd casino with games that are ‘a little different’. Included was a game called Pick A Number, which used no device to determine the winner. Despite being absurd to the max, and ripe for dealer cheating, after much thought, Pick A Card was the result. But it’s 13 betting positions, plus 2 side bets, was too much.

After additional consideration and some modifications, Pick A Suit was born: Just 4 positions of regular bets and 2 side bets. And a joker!

Description

Players make a wager that the selected suit appears in the three cards to be revealed, with varying payouts based on the number of cards that match their suit. Players may wager on as many suits as desired.

A Bonus side bet allows players to wager that the three cards will be a pair, flush, straight, three of a kind or straight flush. It’s similar to the Pair Plus side bet for Three Card Poker, but with a fully wild joker.

A Jackpot side bet works the same, but when any straight flush or three of a kind appears, a fourth card is shown. The full jackpot pays when that card results in a four card straight flush, or four of a kind. A partial jackpot payout occurs when the fourth card added to the straight flush is a straight or a flush, or when the fourth card added to the three of a kind is the fourth suit (Rainbow). The Jackpot payouts can be a static, or progressive.

Casinos can offer either, or both, of the side bets.

Unique Game Feature

Similar to craps where a single player throws the dice to determine the outcome, casinos can allow one player will select the cards used to determine the outcome. All players play the same cards selected.

Layout

The game can be played on a standard BJ style table, with betting positions containing spots for the four suits, plus spots for the two side bets. Alternatively, the set up can be on a Big 6 style table, with one or two community betting areas, each with six spots.

Separate full color PDFs are available showing a full size mock-up showing a single player position with a progressive sensor and a sample pay table as it would look on a BJ size table, also a reduced scale BJ size table with five betting positions, and two reduced scale Big Six size tables, with one and two large community betting areas.



Stylus / Stylus Player

A player uses a stylus to indicate the card choices. When there is more than one player, the stylus moves from player to player. If a player selects cards that have any winning bonus combination (pair or better), the player has the option of another turn – even if they didn't make any bonus wager. Of course, players may decline to pick cards when it is their turn.

If no player is willing to pick cards, the dealer will pick the cards, using the stylus or by simply cutting the deck and using the top cards, whichever is the casino's preference.

The physical stylus can be anything with a rubber tip such as an actual computer stylus, a pen with a stylus tip, or even a standard hotel pen with the guts removed and a foam ear plug inserted, like these:



Note: If using a pen with stylus tip, remove the ink so it can't mark the cards. As a promotion, a souvenir casino monogrammed stylus pen can be given to any player who gets a straight or flush or better. This happens 11.1% of the time.

Play / Procedures

Players make their wagers. Once done, the dealer will announce "No more bets" and takes a standard 52 card deck plus joker - which is fully wild! - from the shuffler, and puts the other deck in. Or hand shuffle the deck from the prior round. Decks are shuffled after every round.

The cards are spread and one player is asked to pick four cards. As mentioned above, the player (or dealer) selects four cards, using the stylus to slide the cards out to indicate the choice.

The dealer then scoops the remaining cards putting them in a discard tray, and turns the first three selected cards over.

If the cards produce a three of a kind or straight flush, the dealer puts the fourth card aside. Otherwise, it is placed in the discard tray.

The dealer then takes or pays the losers and winners of the basic bet. If applicable the bonus bets are paid as well.

If the cards produced a three of a kind or straight flush, the dealer pays the basic bet and bonus bet, then turns over the saved fourth card at an angle, contacts the floor or surveillance if necessary, then pay the jackpot bonus bets once approved.

Even if no player made the Jackpot bet, four cards are selected, with the fourth card shown as described above. If the casino doesn't offer the Jackpot bet, only three cards are selected.



Sample Paytables

	Type	Combos	Odds	Occurs 1 in X	Pay X to 1	Total Paid	Pay X to 1	Total Paid
Pick A Suit ANY Suit	Three or Two + Joker	2,184	0.015 538 291	64.4	18	0.279 689	20	0.310 766
	Two or One + Joker	21,294	0.151 498 335	6.6	3	0.454 495	3	0.454 495
	Just Joker	4,446	0.031 631 521	31.6	1	0.031 632	0	0.000 000
	One	57,798	0.411 209 767	2.4	-1	-0.411 210	-1	-0.411 210
	None	54,834	0.390 122 087	2.6	-1	-0.390 122	-1	-0.390 122
	Total	140,556	1.000 000 000	1.0		-0.035 516		-0.036 071
	Win Rate with Just Joker / Edge		19.9%	5.0		3.6%		3.6%
	Win Rate without Just Joker		16.7%	6.0				

Joker Bonus Sidebet	Straight Flush or Three Of A Kind	600	0.004 268 761	234.3	60	0.256 126	30	0.128 063
	Wild Straight Flush or Wild 3oak	1,068	0.007 598 395	131.6	10	0.075 984	5	0.037 992
	Any Straight or Flush	13,968	0.099 376 761	10.1	3	0.298 130	3	0.298 130
	Wild Pair	3,816	0.027 149 321	36.8	1	0.027 149	1	0.027 149
	Pair	22,464	0.159 822 420	6.3	0	0.000 000	1	0.159 822
	None	98,640	0.701 784 342	1.4	-1	-0.701 784	-1	-0.701 784
	Total	140,556	1.000 000 000	1.0		-0.044 395		-0.050 628
	Win Rate with Pair / Edge		29.8%	3.4		4.4%		5.1%
	Win Rate without Pair		13.8%	7.2				

4 Card Jackpot Sidebet	Any Straight Flush or Three Of A Kind	83,400	0.011 867 156	84.3	<--- I.E. Frequency that the 4th card will play			
	Natural Straight Flush then any 4 card SF Or Natural 3oak then any 4oak	1,440	0.000 204 901	4,880.4	300	0.061 470	500	0.102 450
	Any SF then any 4 card SF, Straight or Flush, Or any 3oak then any 4oak or Rainbow	32,160	0.004 576 112	218.5	15	0.068 642	25	0.114 403
	SF then Wild 4 card SF, Straight, Flush Or 3oak then Wild 4oak, Rainbow	49,800	0.007 086 144	141.1	5	0.035 431	15	0.106 292
	Any Straight or Flush	698,400	0.099 376 761	10.1	3	0.298 130	5	0.496 884
	Any Pair	1,314,000	0.186 971 741	5.3	1	0.186 972	-1	-0.186 972
	None	4,932,000	0.701 784 342	1.4	-1	-0.701 784	-1	-0.701 784
	Total	7,027,800	1.000 000 000			-0.051 140		-0.068 727
	Win Rate with Any Pair / Edge		29.8%	3.4		5.1%		6.9%
	Win Rate w/o Any Pair		11.1%	9.0				

An Excel document, with these and additional pay tables, is available upon request.

Mixing pay tables is an available option.

The Jackpot Sidebet could be a progressive jackpot. When they are, the first two jackpot paylines will pay 100% and 5%.

Other games available at www.DaveMillerGaming.com:

Poker For Roulette - A three spin side bet for Roulette with the option of a progressive jackpot.

Pick A Card - As mentioned on page 1, it's the precursor to Pick A Suit: the players bet on up to 13 ranks, with the same two types of side bets, without jokers, and a progressive option.

